IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

Group Art Unit: 3713

Date: April 5, 2001

Examiner: Scott E. Jones

re Patent Application of

TIDEO KOJIMA

Application No. 09/272,467

Filed: March 19, 1999

For: IMAGE PROCESSING METHOD, VIDEO :

GAME APPARATUS AND STORAGE

MEDIUM

Commissioner for Patents Washington, D.C. 20231

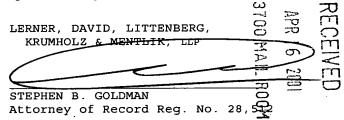
Transmitted herewith is an amendment in the above-identified application.

The fee has been calculated as shown below

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				CLA	IMS AS AM	END	ED		~		 	
(1)		(2) CLAIMS REMAINING AFTER AMENDMENT	(3)		(4) HIGHEST NUMBER PAID FOR		(5) NUMBER OF EXTRA CLAIMS		(6)		(7) ADDL. FEE	
TOTAL CLAIMS	*	42	MINUS	**	42.	=	0	x	\$ 18	=	\$	0
INDEP. CLAIMS	*	4	MINUS	***	4	=	0	x	\$ 80	=	\$	0
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If the entry in col. 2 is less than entry in col. 4 write "0" in col. 5.

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No additional fee is required.



PATENT WINX 3.0-008

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AMENDMENT

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Sir:

November 13, In response to the Official Action mailed 2000, Applicant submits the following amendments and remarks. IN THE CLAIMS

CLEAN COPY OF AMENDED CLAIMS:

9. (Amended) A video game apparatus which displays on a display unit a character operated by a player and a scene image around said character, said apparatus comprising a scene image producing section which selectively produces one of a first scene image, a second scene image and a third scene image based on a position and motion of said character , and displays the produced one of said first, second and third scene images on said display unit, said first scene image subjectively viewed by said character while stopped in a movable state, said second scene

I hereby certify that this correspondence is being deposited with the United States Postal Service with sufficient postage as First Class mail in an envelope addressed to Commissioner for Patents, Washington, D.C. 20231 on April 5,

(Signature)

Stephen B. Goldman Typed or Printed Name of Person Signing Certificate